



Network Engine Programmer

At Velan Studios, we are working to bring new types of game experiences online. Our team is looking for creative programmers with experience building the systems that enable gameplay over the Internet.

Some things you might find yourself doing in this role:

- Building tools to help team members create gameplay that performs well over the Internet.
- Consulting with game designers on the best way to make game mechanics work online.
- Working with other programmers to design and implement significant game engine services.

Qualifications:

- Fluent in C and C++.
- Experience building online multiplayer technology for fast paced PvP or PvE games.
- Understanding of common network game architectures, protocols, and techniques.
- Unconventional thinker with an aversion to unwarranted complexity.
- Loves helping team members be more creative and efficient.
- Desire to be an active member of regional technology and game development community.

Nice-to-haves:

- Working understanding of Unreal Engine 4.
- Knowledge of network security issues as applied to online multiplayer games.
- Experience with cloud technologies.
- Degree in computer science or equivalent study in related field.

To apply for this position, send your send resume and cover letter to jobs@velanstudios.com. Be sure to reference the position you're applying for in the subject line.