



## **Sr. Game Designer (Level Design)**

We are Velan Studios, an independent game developer focused on creating ground-breaking innovative game experiences across existing and emerging platforms. Velan Studios' team members have created, developed and contributed to some of the most impactful and innovative game franchises of the last 20 years, including *Guitar Hero*, *Skylanders*, *Rock Band*, *Donkey Kong Country: Tropical Freeze*, *Tony Hawk*, *Metroid Prime*, and *Horizon: Zero Dawn*. Velan Studios is based in Troy, NY.

We are looking for game designers who can bring multiplayer level design expertise to a AAA console action game. This position has two main requirements:

1. Experience creating and shipping multiplayer-focused levels for action games. Everything from initial brainstorming, to blocking out the traversable space, to scripting the mechanics.
2. We deeply value curiosity. Candidates should show a pattern of persistent and self-motivated exploration.

Our team is small, but growing. Each team member has a big impact. As a level designer this impact includes, but is not limited to:

- Building incredible levels for our primary AAA console product currently in development.
- Shaping our level design guidelines so they enhance the core gameplay mechanics.
- Mentoring other designers on regular basis.
- Contributing to other aspects of game design and other projects in the studio as needed. Providing your feedback as an expert game designer to our artistic and technical direction.

In addition to the requirements above, future members of the design team need to be ready to embrace our studio values including:

- World class through unconventional thinking.
- Respect for players and colleagues. Ready for the responsibility that comes from that respect.
- Regional game development community engagement.

To apply for this position, send your resume and a list of specific levels you primarily designed in any shipped games to [jobs@velanstudios.com](mailto:jobs@velanstudios.com). Be sure to reference the position you're applying for in the subject line.